

# ARDUINO L298N Motor Driver Board Instructor Guide





## L298N Motor Driver Board

Controlling Direction (clockwise and counter-clockwise motion) of two DC Motors





#### L298N Motor Driver Board

- Geared DC Motors need high current, around 200 mA with no load
- Arduino outputs max 40 mA current
- You cannot connect geared DC motors directly to an Arduino
- You need a Motor Driver board. L298N is a relatively cheap board (Rs 250)
- Motor Driver board converts low current input signal from a microbit into a high current signal to run different types of motors
- With L298N Motor Driver board, you can control both the direction (H-Bridge) and speed of a motor



#### Wiring Option-1

You will need to supply voltage to the Arduino board and to the L298N board.

Voltage jumper is in place.



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• GND of Arduino and GND of L298N are connected

#### Tinkercad Code







### Arduino Code

```
// C++ code
void setup()
{
  pinMode(5, OUTPUT);
  pinMode(6, OUTPUT);
  pinMode(10, OUTPUT);
  pinMode(11, OUTPUT);
}
void loop()
{
  digitalWrite(5, HIGH);
  digitalWrite(6, LOW);
  digitalWrite(10, HIGH);
  digitalWrite(11, LOW);
  delay(2000);
```

digitalWrite(5, LOW); digitalWrite(6, LOW); digitalWrite(10, LOW); digitalWrite(11, LOW); delay(1000); // Wait for 3000 millisecond(s) digitalWrite(5, LOW); digitalWrite(6, HIGH); digitalWrite(10, LOW); digitalWrite(11, HIGH); delay(2000); // Wait for 3000 millisecond(s) digitalWrite(5, LOW); digitalWrite(6, LOW); digitalWrite(10, LOW); digitalWrite(11, LOW); delay(1000); // Wait for 2000 millisecond(s) }





#### Wiring Option-2

Arduino Board is NOT connected to USB. It is getting voltage supply from L298N Board, from the 5V out pin.

Voltage jumper is in place.



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Voltage jumper in place

Arduino is connected

- Arduino is NOT connected with the USB and Voltage jumper is in place
- GND of Arduino and GND of L298N are connected

\_298N board

#### Tinkercad Code





### Arduino Code

```
// C++ code
void setup()
{
  pinMode(5, OUTPUT);
  pinMode(6, OUTPUT);
  pinMode(10, OUTPUT);
  pinMode(11, OUTPUT);
}
void loop()
{
  digitalWrite(5, HIGH);
  digitalWrite(6, LOW);
  digitalWrite(10, HIGH);
  digitalWrite(11, LOW);
  delay(2000);
```

digitalWrite(5, LOW); digitalWrite(6, LOW); digitalWrite(10, LOW); digitalWrite(11, LOW); delay(1000); // Wait for 3000 millisecond(s) digitalWrite(5, LOW); digitalWrite(6, HIGH); digitalWrite(10, LOW); digitalWrite(11, HIGH); delay(2000); // Wait for 3000 millisecond(s) digitalWrite(5, LOW); digitalWrite(6, LOW); digitalWrite(10, LOW); digitalWrite(11, LOW); delay(1000); // Wait for 2000 millisecond(s) }







# L298N Motor Driver Board

Controlling the Speed of two DC Motors (required for turning a vehicle left or right to different degrees)



#### **Controlling Speed**

- Both Enable jumpers are disconnected.
- Enable pins are connected to Arduino.
- Voltage jumper is in place.
- Arduino voltage supply can be from the L298N board, or Arduino can have its own supply.









Both Enable Pin Jumpers are disconnected.

Enable pins are connected to Arduino pins.



#### **Arduino Code**

```
// C++ code
//
void setup()
{
    pinMode(3, OUTPUT);
    pinMode(9, OUTPUT);
    pinMode(5, OUTPUT);
    pinMode(6, OUTPUT);
    pinMode(10, OUTPUT);
    pinMode(11, OUTPUT);
    pinMode(11, OUTPUT);
    pinMode(11, OUTPUT);
}
Enable
Pins
need to
be HIGH
}
```

void loop()

```
{
                         To change speed, vary the values
  analogWrite(5, 50);
                         from 0 (stop) to 255 (max speed)
  analogWrite(6, 0);
  analogWrite(10, 50);
  analogWrite(11, 0);
  delay(2000); // Wait for 2000 millisecond(s)
  analogWrite(5, 0);
  analogWrite(6, 0);
  analogWrite(10, 0);
  analogWrite(11, 0);
  delay(2000); // Wait for 2000 millisecond(s)
  analogWrite(5, 0);
  analogWrite(6, 200);
  analogWrite(10, 0);
  analogWrite(11, 200);
  delay(2000); // Wait for 2000 millisecond(s)
  analogWrite(5, 0);
  analogWrite(6, 0);
  analogWrite(10, 0);
  analogWrite(11, 0);
  delay(2000); // Wait for 2000 millisecond(s)
}
```

#### **Turning a Vehicle**

void loop()

```
{
    analogWrite(5, 100);
    analogWrite(6, 0);
    analogWrite(10, 50);
    analogWrite(11, 0);
    delay(2000);
```

By varying the speed of the two motors, you can turn the vehicle left or right, at different angles.

Speed of one motor at X and speed of the second motor at 0 will turn the vehicle 360° in one direction



